

History: This program was on the IBM 1800, the lab computer, when I was a graduate student at IU. IBM had written it in the 50s as a demo of their new invention FORTRAN. The program's input and output was 3d coordinates. I wrote a graphics display for a graphics CRT we had in the lab. It's impossible to play in your head. I brought the program to UofL but never did anything with it. We of course did not have the same CRT.

To give me something to do last year I converted the program to visual basic so it had a graphics display but input was still 3d coordinates. Again to give me something to do I changed it to point and click to input moves.

#### Instructions:

- 1) down load the zip file to any temporary location
- 2) unzip the 3 files to any temp location
- 3) double click on the setup.exe file. This will install the program ttt3d.exe and its data file ttt3d.dat to c:/Program Files/ttt3d and put a shortcut in the program list one gets from Start.
- 4) you may want to put a shortcut on the desk top also
- 5) all the files in the temp location may be deleted